5k and the value input through the numerical keypad device 30 is directly given to the main CPU 42 from the touch panel 5k. According to this construction, in the cabinet to which the touch panel 5k is installed as the standard, the slot machine having the same function as the above embodiment may be realized by only changing software thereof, without adding a new parts such as the numerical keypad device detection circuit 64.

[0054] Further, in the above embodiment, although dollar (\$) and cent (¢) are utilized as the currency denomination displayed on the liquid crystal display panel 5d in the numerical keypad device 30 for inputting the bet number, the currency denomination is not limited to this. For example, the currency denomination displayed on the liquid crystal display panel 5d in the numerical keypad 30 may be pound and penny and the like, thereby the currency denomination may be changed and displayed corresponding to the area where the slot machine 1 is used.

[0055] And in the above embodiment, although the bet number is determined by directly inputting the numerical value through the numerical keypad device 30, determination method of the bet number is not limited to this. For example, a bet number selection panel may be displayed on the liquid crystal display panel 5d in the reel display window portion 5 in stead of the numerical keypad device 30, the bet number selection panel having a plurality of bet number selection parts in each of which the bet number is set beforehand by stages, and the bet number may be determined to the bet number in the bet number selection part to which the player touches.

[0056] In each of the above mentioned modifications, the effect similar to the above mentioned embodiment may be obtained.

[0057] In the above mentioned embodiment, although it is explained a case that the gaming machine of the present invention is applied to the slot machine, the present invention can be applied to the gaming machine in which game media are betted, similar to the above embodiment. For example, the present invention can be applied to a Japanese Pachi-slot gaming machine that rotation of the reels is stopped by operating the stop buttons, a poker gaming machine, a trump gaming machine, a mah-jong gaming machine and the like. Further, the present invention can be applied to a game program by which a home gaming machine can suspectedly execute the same operation as in each of the above gaming machines. In this case, as the recording medium to record the game program, various recording media such as CD-ROM, FD (Flexible Disk), flash memory card and the like can be utilized. If the present invention is applied to any of the above gaming machines, the same effect as that of the embodiment can be obtained.

[0058] Further, the numerical keypad image may be displayed on the liquid crystal display panel 5d every one game is terminated and when the player wants to change the bet number.

[0059] And the numerical keypad image may disappear when the touch panel 5k corresponding to the periphery of the bet number display part 32 is touched.

[0060] Further, in a case that the numerical keypad image includes an enter key image instead of the clear key image shown in **FIG.** 6, the numerical keypad image may disappear at the timing that the player touches the touch panel 5k corresponding to the enter key image.

What is claimed is:

1. A gaming machine comprising a game medium storing device for storing game media, wherein a game is conducted by betting at least one of the game media,

the gaming machine further comprising:

- an input device for inputting a numerical value; and
- a recognition device for recognizing the numerical value input from the input device as a bet number of the game media.
- 2. The gaming machine according to claim 1, further comprising:
 - a cabinet;
 - a liquid crystal display panel for displaying at least a numerical keypad image, the liquid crystal display panel being arranged at a front side of the cabinet; and
 - a transparent touch panel arranged in front of the liquid crystal panel;
 - wherein the input device is constructed from the numerical keypad image displayed on the liquid crystal display panel and a predetermined area of the touch panel corresponding to the numerical keypad image.
- 3. The gaming machine according to claim 2, wherein a gaming image plane including a bet number display part is displayed on the liquid crystal panel, and
 - wherein the numerical keypad image is displayed on the liquid crystal display panel when the touch panel corresponding to a periphery of the bet number display part is touched.
- 4. The gaming machine according to claim 3, wherein the numerical keypad image includes a plurality of numerical keys and a numerical value display part, and
 - wherein a numerical value input by touching the touch panel corresponding to the numerical keys is displayed in the numerical value display part.
- 5. The gaming machine according to claim 4, further comprising:
 - a calculation device for calculating a betted money;
 - wherein the calculation device calculates the betted money by multiplying a unit sum corresponding to one bet with the bet number.

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